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ABSTRACT

- **Purpose:** There is poor reporting of the cost of simulation and greater transparency is
- 3 needed. The primary study aim was to conduct a financial analysis of the university/training
- 4 institution costs associated with a 5-day simulation-based learning program for speech-
- 5 language pathology students. The secondary aim was to consider the economic costs of the
- 6 model.
- **Method:** Costs associated with the delivery of a 5-day simulation-based learning program for
- 8 speech-language pathology students from six Australian universities were collected
- 9 regarding: (a) pre-program training, (b) personnel, (c) room hire, (d) equipment, and; (e)
- consumables. Both financial costs and economic costs (Australian dollar, at June 2017) were
- calculated per university site, and per student.
- **Result:** The simulation program was run 21 times involving 176 students. Average total
- financial cost per program ranged from \$4,717 to \$11,425, with cost variation primarily
- attributed to local labour costs and various use of in-kind support. Average financial cost per
- student was \$859 (range \$683-\$1,087), however this was almost double (\$1,461 per student,
- range \$857-\$2,019) in the economic cost calculation. Personnel was the largest contributing
- 17 cost component accounting for 76.6% of financial costs. Personnel was also the highest
- contributing cost in the economic analysis, followed by room hire.
- **Conclusion:** This study provides clarity regarding financial and economic costing for a 5-day
- simulation-based learning program. This data can help universities consider potential up-front
- 21 financial costs, and well as strategies for financial cost minimisation, when implementing
- simulation-based learning within the University context.

Key words: simulation, simulation-based learning, speech-language pathology, costs

INTRODUCTION

Simulation is recognised as a valued teaching and learning method in health sciences education (Harder, 2010). There has been increased inclusion of simulation within health professional programs, in part due to the need to explore alternative clinical learning experiences to lessen workforce demand in the context of rising student numbers. Benefits of simulation such as the opportunity to practice skills in a safe learning environment, the provision of targeted, equitable learning opportunities and the development of learner confidence are well documented (Harder, 2010; Hewat et al., 2020; Hill et al., 2021). Despite reported benefits, simulation also presents challenges, chief of which is the cost associated with its implementation which varies depending upon factors such as level of technology use and involvement of paid actors or faculty (Asche et al., 2017; Maloney & Haines, 2016). Simulation can incur high costs, and these costs need to be evaluated to justify its inclusion as a teaching and learning method when fiscal constraints on higher education funding prevail (Zendejas et al., 2013). Unfortunately, in simulation research to date, costs are infrequently and inconsistently reported (Asche et al., 2017; Foo et al., 2019; Hippe et al., 2020). Potential barriers for reporting costs have been proposed in the literature, including poorly defined justification for the need for cost data, lack of expertise conducting cost analyses, and the complexity of undertaking cost analysis in the context of healthcare education (Walsh, 2013). However, it is recognised that there is a need for transparency about the cost and value of simulation (Hippe et al., 2020; Nestel et al., 2018; Zendejas et al., 2013) particularly given its increased inclusion within health professional programs to supplement and/or replace traditional workplace placements.

Despite reported barriers, some data related to the cost of simulation is available in the health and medical education literature. Zendejas et al. (2013) applied Levin's framework (Levin & McEwan, 2001) to complete a systematic review of technology-enhanced

simulation costs. The most frequently reported cost within the reviewed literature related to equipment and materials, with primary costs being simulation equipment purchase and maintenance. More recently Hippe et al. (2020) conducted a systematic review of costs of simulation in medical education more broadly and in neonatal resuscitation in particular. That review yielded minimal studies, which were primarily focussed on small-scale implementations which failed to consider long term and recurring costs associated with maintenance of programs. The authors also reported a lack of transparency in the inclusion of all relevant components of simulation development and implementation in costings, 'making interpretation and comparisons challenging for stakeholders' (Hippe et al., 2020, p. 6).

While the body of evidence for the costs of simulation is limited, so too is the understanding of how cost information is used in decision making about simulation education. A recent study reported a comparative analysis of the simulation costs of a 1-week occupational therapy simulated clinical placement compared with a 1-week traditional occupational therapy clinical placement (within typical workplace contexts) (Gospodarevskaya et al., 2019). In the 5-day model occupational therapy students engaged in case studies and short case scenarios with standardised patients, supported by clinical supervisors (Imms et al., 2018). The associated randomised controlled trial (RCT) showed equivalent learning outcomes for students in both the simulated and traditional placements (Imms et al., 2018), and the paper determined that costs within the simulated clinical placement ranged from \$460 to \$1,511 per student with comparative costs for traditional placements ranging from \$144 to \$1,112 per student (Gospodarevskaya et al., 2019). For both simulated and traditional clinical placements, staff costs were predominant. Gospodarevskaya and colleagues (2019) acknowledged that for those universities that pay for traditional clinical placements, the simulated clinical placement option would be a cost-saving alternative. However, despite this, and the evidence for equal learning outcomes, it was

reported that the participant universities still favoured the traditional placement over the simulated placement and were prepared to pay additional costs to implement such traditional placements. Participating universities agreed that a future reduction in availability of traditional placements may make the simulated placement option more attractive and viable. Such findings highlight that cost considerations are important, however, are only one factor in decision-making around inclusion of simulation experiences in a degree program.

Recently in speech-language pathology, a RCT demonstrated that a mean of 20% of traditional clinical placement time could be replaced by a 5-day simulation-based learning program with no loss to competency development (Hill et al., 2021). This finding supported the role of simulation within speech-language pathology as not just a preparatory pedagogy, but as a potential partial replacement for workplace learning opportunities which have become increasingly scarce. Although the resources for the 5-day simulation-based learning program are freely available, willingness and capacity of universities to implement the program may be jeopardised by lack of knowledge of the cost of its implementation, and lack of information on where/how any cost-saving measures may be applied without compromising outcomes. Previous research has identified either equipment (Zendejas et al., 2013) or staffing (Gospodarevskaya et al., 2019) attract the highest cost in simulation implementation. Within speech-language pathology simulation, a range of different modes are employed for example, role-play, simulated patients and part-task trainers. However, the most frequently reported mode of simulation is the inclusion of simulated patients (Dudding & Nottingham, 2018) who are recognised as contributing a high-fidelity authentic learning experience for students. Accordingly, it is important to investigate costs specifically associated with speech-language pathology simulation experiences to obtain a realistic view.

Within the RCT, the simulation-based learning program was implemented in the same manner at each site (Hill et al., 2021) providing a unique opportunity to conduct a concurrent

cost analysis without additional financial burden (Maloney et al., 2017). While it is acknowledged that a cost-benefit analysis is necessary to enable a comprehensive exploration of simulation as a teaching and learning model (Walsh et al., 2013), understanding the financial costs of the program, and the key elements contributing to these costs, is the initial step towards this goal. Hence, the primary aim of this study was to provide a detailed analysis of the financial costs incurred by each site when implementing the 5-day simulation-based learning program described by Hill et al. (2021). Financial cost information was considered of principal interest in this study as it represents the out-of-pocket costs needed at each site to implement the program. The secondary aim was to consider the economic costs of the model to the University, where all costs have been fully considered.

METHODS

This study involved the calculation of costs (by university site, and per student) associated with running a 5-day simulation-based learning program for speech-language pathology students recruited from six different Australian universities. Costs data was collected from each participating university site across 28 of the total 29 simulation units trained within the overall project (Hill et al., 2021). All university sites delivered the same 5-day simulation-based learning program with multiple sets of students and gave approval for the collection of costs data as part of broader ethical approval processes at each participating site for the overall simulation evaluation project. However, individual student consent was not required for the costs data collection. Hence, the numbers of student participants reported here includes all who attended the simulation training, including those who consented to be part of the simulation RCT study, and any non-consenting students (who completed the simulation program but did not consent to be in the RCT).

Simulation-based Learning Program

All material resources (i.e., not human resources of staff and simulated patients) for the 5-day

simulation-based learning program are freely available at https://www.speechpathologyaustralia.org.au/SPAweb/Resources For Speech Pathologists/ Clinical Education/Simulationbased Learning Program/SPAweb/Resources for Speech Pathologists/Simulationbased Learning Program/Simulation-based Learning Program.aspx?hkey=c76641bc-4318-431a-9f5e-a870af826a5a. The primary outcomes of the RCT have been previously published (Hill et al., 2021), and the framework used to develop the simulation-based learning program is reported in Hewat et al. (2020). However, in brief, six participating universities ran the same 5-day simulation-based learning program with their students. Across the 5-day program, speech-language pathology students participated in 13 different case-based simulations involving different aspects of swallowing and communication management with adult clients (Hewat et al., 2020; Hill et al., 2021). All simulations were conducted within a simulated clinical environment. Ten of the 13 simulations involved simulated patients and seven simulations were conducted within a simulated hospital ward environment. At one site a simulation co-ordinator (a dedicated person responsible for managing the simulation spaces) also supported the delivery/administration of the simulation program. In each 5-day simulation-based learning program, students were allocated to a 'simulation unit' of six to eight students. A trained simulation clinical educator supported each simulation unit. Educators were speech-language pathologists with experience in both clinical education and simulation who had completed customised training prior to their involvement. In a single simulation program at each university site, there were between one and three simulation units, each with a simulation clinical educator.

Cost Data Collection

The following data were collected to inform the calculation of costs per site and per student: the number of simulation-based learning programs run; the numbers of simulation units per simulation-based learning program; and the total number of students completing the simulation-based learning program for each of the six universities over the study period. The structure of the cost data collection processes was informed by work of Levin and McEwan (2001) and other authors (Lin et al., 2018; Walsh & Jaye, 2013) who emphasise the importance of ensuring the use of a comprehensive framework of costs. Iterative discussion between each site, their clinical and education researchers, and the study's health economists (SK, SK, JB) identified resources required to inform the cost analysis. Data collection instruments to track resource use were piloted initially among the research group, with feedback from each site before implementation. Each university site completed their local costings information for each separate simulation-based learning program run at their university.

Cost information was collated and entered into a custom designed Excel spreadsheet for analysis across five domains (Table 1): (a) pre-program training costs, which included salary/staff costs for simulated patient training (for trainers and simulated patients) and educator training (for trainers and simulation clinical educators) prior to their involvement in the program, as well as production costs of written training resources; (b) personnel costs, which included salary costs for simulated patients, simulation clinical educators, and coordinators required for the 5-day delivery of the simulation-based learning program, fully costed at the appropriate professional level (with oncosts) for the duties required (i.e. including preparation), consistent with minimum employment hours rules (e.g., if a simulated patient was needed for only one hour, yet minimum employment rates dictated a simulated patient must be paid for a minimum of three hours, then three hours were costed); (c) room hire, which included daily rental costs for space in dedicated simulation learning spaces

and/or costs for renting standard rooms within a university that were used for the program; (d) equipment costs, which involved allocation of costs associated with the use of furniture/equipment (e.g., beds, bedside tables, drip poles) and materials to facilitate student learning (e.g., patient files and iPads with apps) and enhance fidelity (e.g., clinical posters), and; (e) consumables, which included therapy and assessment resources for swallowing and communication assessments, as well as student workbooks. All sites reviewed each completed cost report with a member of the study team (EC) to ensure all items had been fully and appropriately reported.

[Insert Table 1 near here]

The financial costs for any service/staff/item were collected for all simulation-based learning programs. For anything that was provided free of charge/in-kind by the participating university (e.g., university staff providing role as a simulation clinical educator, or rental of a university simulation lab provided at no cost for the project), a notation was made about this, and an estimated cost (the cost that would have been paid had this been required) for that item was also collected for use later in the economic cost analysis. All costs were reported using the costing of the 2017 Australian dollar (reference for other currency conversion \$1AUD = 0.7693 USD in June 2017) when the project commenced. The health economists on the project team (SK, SK, JB) used this data to generate the financial and economic analyses from a University/training provider perspective as follows.

Cost analysis – Financial Costs

The itemised costs for the five cost domains of each simulation-based learning program were first estimated, and averaged, to provide a total financial cost of implementing the simulation-based learning program at each university site. The financial cost analysis includes only the costs incurred during the trial (i.e. costs actually incurred and paid for), which included the

costs paid for all items and assuming no carry-forward value of the items (purchased but not used) and accepting that some costs were provided in-kind (without assuming an opportunity cost). This financial cost data was used to calculate costs per student using actual numbers of attending students per simulation-based learning program.

Cost analysis – Economic Cost

A secondary analysis was conducted to determine the full economic costs of running the simulation-based learning program. The economic cost analysis includes an estimated value for 100% of all resources associated with delivering the simulation-based learning program (i.e., accounting for opportunity costs). This secondary analysis also involved adjusting the cost of durable goods (i.e., those items with a useful life greater than that of the trial period) to more accurately estimate the per student cost. To estimate the cost per student for the economic data, it was necessary to divide the fixed costs by the total number of students educated per year. For durable items, assumptions were made regarding their useful life years (Table 1) consistent with Australian Taxation Office (Australian Taxation Office, 2017) and assuming constant decline in value over the useful life of the property. Assumptions were made where necessary regarding the number of students to be educated each year over the useful life of these items. Assumptions were also made regarding the number of simulation-based learning programs conducted per year, the number of simulation units per simulation program, and the total number of students in a simulation unit for each university which would be constant over time, as outlined in Table 2.

[Insert Table 2 near here]

RESULTS

The demographic characteristics of the simulation-based learning programs conducted during the study are presented in Table 3. Overall, across the six universities the 5-day simulation-

based learning program was run 21 times (range 1-8), with between 1-3 simulation units attending the program at any one time (data from 28 simulation units included in cost analysis). The average number of students per simulation unit was 6.3, with a range of 5.7-8 across the universities. Overall, 176 students completed the simulation-based learning program.

[Insert Table 3 near here]

Costs per university

The averaged total financial cost per simulation-based learning program across the six universities was \$8,077. However, exploring the financial costs by each university revealed the average ranged widely from \$4,717 to \$11,425 (Table 4), depending on local labour/staff costs and various uses of in-kind support. For example, five of the six sites did not have financial costs for simulation room hire as the facilities were locally available for staff, with only one site, University 2, having to pay \$1,250 per simulation-based learning program (altogether costing \$10,000 to run the simulation-based learning program eight times with 11 simulation units). Full breakdown of costs per university can be found in Supplementary Table 1. In comparison, the calculated economic cost of the program was much higher, with total economic cost per program, per site ranging from \$9,474 to \$16,152 (average = \$12,860).

[Insert Table 4 near here]

Cost per student

Based on the financial cost analysis, the simulation-based learning program cost an average of \$859 per student (Table 5). Breakdown of the incurred costs per student, per university, can be found in Supplementary Table 1. The majority of this cost (76.6%) was attributed to personnel involved in the delivery of the simulation-based learning program (simulated

patients, simulation clinical educators etc). When the full economic costs were considered (i.e., after including an opportunity cost for services and items provided in-kind and apportioning the cost of durable items across their useful life), the simulation-based learning program cost increased to an average of \$1,461 per student (Table 5). Personnel costs remained the largest contributor to the economic costing (59.71%), with the cost of simulation room hire the second largest cost driver (23.21%).

[Insert Table 5 near here]

DISCUSSION

The current analysis revealed the nature and extent of costs associated with a 5-day simulation-based learning program for speech-language pathology students. A strength of this research came from exploring the financial costs incurred from the program (i.e., the financial cost analysis) across multiple deliveries of the program and across six university settings. This financial cost data provides valuable insight into how financial costs vary in different university/local contexts and how the costs of the model may be potentially mitigated through different in-kind contributions. The secondary analysis then provided data on the full economic costing of this model, which enables consideration of all costs of the model for an institution when broader influences, such as opportunity costs for room hire and the costs across the lifetime of equipment etc, are considered.

The 5-day simulation-based learning program studied in this research was designed to incorporate multiple case-based simulations within a simulated hospital environment, involved simulated patients, and provided support for student learning through a simulation clinical educator. The overall financial cost per simulation-based learning program averaged just over \$8,000, with the average financial cost per student being \$859. Due to the large variability in how simulation-based learning programs are developed for different learning

experiences, it is difficult to compare these costs directly with other research. However, it is noted that these costs were quite comparable to recent published data for a 1-week occupational therapy simulation placement which was also based within the Australian health context and used simulated patients across a number of case-based simulations. In that research, costs from a University perspective for their 5-day simulation-based learning program were reported to range between \$460 to \$1,511 per student (Gospodarevskaya et al., 2019).

The simulation-based learning program was implemented as a replacement for five days of traditional adult placement experience within a larger clinical placement (Hill et al., 2021). The published RCT confirmed that the learning outcomes for students who completed the simulation+traditional placement versus traditional only placements were equivalent (Hill et al., 2021). However, in this study only the costs pertaining to the simulation-based learning program component were calculated. As such, it is not possible to directly compare the costs of the simulation+traditional program with the costs of a traditional only speech-language pathology student placement. At present there has been limited data reported on the costs associated with traditional clinical placements for either speech-language pathology or allied health student training in general (Gospodarevskaya et al. 2019; Maloney et al., 2017; Segal et al., 2017). Consequently, the true costs of traditional clinical placement remain poorly understood. Recent work within occupational therapy reported that the cost for five days of traditional placement ranged from \$144 to \$1,112 per student (Gospodarevskaya et al., 2019). If the occupational therapy data was used as proxy data for speech-language pathology placements, then it could be proposed that the costs associated with the current speech pathology simulation-based learning program are higher, though not too dissimilar, to traditional placement costs.

It has long been understood that simulation can require significant financial investment (Lin et al., 2018; Nestel et al., 2018). However, more universities are needing to invest in simulation-based learning experiences as clinical placements come under increasing pressure due to rising student numbers, and as additional pressures from global issues such as the recent COVID-19 pandemic exacerbate the challenges of providing traditional student placements. To this end the current data can provide speech pathology programs, and their universities, with a more accurate picture of both the immediate financial costs and the full economic costs involved. In particular the opportunity to examine how multiple different speech pathology departments implemented the program within this study provides valuable information on how costs can be managed depending on the use of in-kind resources. The data highlighted that key factors contributing to the costs of the simulation program include personnel and room hire. When these were covered by existing resources (e.g., academic staff taking on the role of a simulated patient, program coordinator or trainer), or where out-ofpocket costs can be waived (eg., simulation room hire fees), then the overall financial costs of the simulation-based learning program were reduced. It needs to be noted, however, that there were no program costs factored into the current cost analyses as the program is freely available. In other contexts (i.e. other simulation activities, other professional training), the cost of any chosen simulation program would be an additional cost to consider.

Although the current data provides an indication of costs to deliver this specific program, it is recognised that the costs of simulation can also be reduced by considering the nature of the simulated learning experience offered to students. As highlighted in the current data, the use of simulated patients attracts a significant cost. It would be useful to determine if alternate or lower fidelity simulations, which have lower costs, could have the same desired learning outcomes for students. For example in a medical education study, Bosse et al. (2015) found better learning outcomes were achieved from using role play scenarios rather than

standardised patients, and that role-play was more cost effective. Yet other medical research has reported different outcomes regarding role play, finding significantly improved performance for those students who engaged with simulated patients in comparison to students who participated in student role play only (Taylor et al., 2019). Hence, further research is needed to determine the relative benefits for student learning of the different simulation modalities in different contexts, and then the relative costs of such models. Such data will help develop future simulation models that achieve both the desired learning outcomes and are sustainable and cost-effective (Hippe et al., 2020).

As recommended by Lin et al (2018) and others, the current data uses a comprehensive data set, with an analysis by health economists (Lin et al., 2018; Foo et al., 2019), however there are limitations to acknowledge. The current data can only provide universities with insights into the financial and economic costs of this specific simulation-based learning program, and ways to minimise program costs, but not the overall cost benefit of the program. As the tertiary education dollar becomes tighter, full economic analysis of the cost benefits of simulation-based education are needed (Hippe et al., 2020). Furthermore, the concept of simulation-based learning "value" (Nestel et al., 2018) was not explored. Exploring "value" speaks to more than just considering the financial and economic costs and benefits based on resources, rather considers a wide range of tangible and intangible benefits arising from simulation-based learning such as student confidence, employer satisfaction and patient safety (Bukhari et al., 2017; Foo et al., 2017; Maloney & Haines, 2016; Nestel et al., 2018). Hence, future studies are needed that compare both costs and relative value to inform the adoption of simulation-based learning in speech-language pathology curricula.

Conclusion

The current study provides detailed data on the nature and extent of the costs associated with the 5-day simulation-based learning component of a simulation+traditional placement for

speech-language pathology students. This data was calculated from a large, robust data set and can be used with confidence by speech-language pathology educators to anticipate both the financial and economic costs associated with this type of 5-day simulation-based learning program. The use of a detailed framework for exploring all aspects of costs provides a comprehensive guide to enable settings to consider all costs associated with implementation. By identifying the areas of highest cost contribution, the current data can also assist training programs find ways to minimise costs within their own local contexts. Ongoing research is needed to identify methods of simulation training that achieve desired learning opportunities and minimise costs and, further examine the value and the cost effectiveness of simulation-based learning programs in student education.

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Table 1: Different types of cost and assumptions

Items	Type of cost	Assumed useful life (years)
Pre- program training		
Simulated patient training	Fixed	1
Simulated patient booking administration	Fixed	1
Simulated patient training workbooks	Fixed	1
Simulation clinical educators	Fixed	1
Simulation clinical educator training workbooks	Fixed	1
Training facilitators (those who conducted the training with the simulated patients and educators) Personnel	Fixed	1
	Fixed	1
Simulated patients Simulation olinical advectors *a dult aliminion 5, 15 years		1
Simulation clinical educators *adult clinician 5-15years	Fixed	1
experience with clinical education experience	r: 1	1
Simulation clinic facilitators	Fixed	1
Simulation coordinator - actual hours of work done (including prep before clinic commencement and during sim week)	Fixed	1
Room hire	Fixed	
Breakout/debrief rooms	Fixed	1
Simulation labs	Fixed	1
Simulation rooms	Fixed	1
Simulation clinic/lab manager	Fixed	1
Equipment		
IV poles	Fixed	20
Hospital beds and bedside tables	Fixed	20
Hospital gowns	Fixed	5
Overbed tables	Fixed	5
Chairs for bedside and office simulations	Fixed	5
Table for the outpatient and the case handover simulation	Fixed	5 5 5
Laminated sign for behind hospital bed	Fixed	5
Water bottles	Fixed	5
Outpatient office table props - wire racks with manilla folders, textbooks, pens, tissues	Fixed	5
General clinic signs - handwashing, waiting room, professional posters e.g. thickened fluids/modified diets	Fixed	5
iPads	Fixed	5
Apps for iPads (Pocket brain, Neurosurgery conditions and treatments, cranial nerves pocket clinical resource, oxford concise medical dictionary, dysphagia, VLC media player) Up	Fixed	5
to clinic as to what apps to purchase. None mandatory.		
Therapy resources - laminated cards and A4 paper	Fixed	5
Patient files	Fixed	5
Optional props for nurse/dietitian - clipboard, lanyard,	Fixed	5
calculator (up to the clinic to increase authenticity) Consumables	1 1/100	J
Thickened fluids	Variable	N/A
	Variable Variable	
Food i.e. pureed apple, marshmallows, diced fruit, biscuits	v arrabie	N/A

Tissues/cups/tongue depressors/spoons Gloves Patient ID wristbands Hand sanitiser Student workbooks Anything additional	Variable Variable Variable Variable Variable Variable	N/A N/A N/A N/A N/A
Note: $N/A = not applicable$		

Note: N/A = not applicable

- **Table 2:** Institution specific assumptions regarding number of simulation-based learning
- 4 programs, number of simulation units and number of total students as used in the economic
- 5 analysis.

Institutions	Assumption 1 (number of simulation-based learning programs per year)	Assumption 2 (number of simulation units per simulation-based learning program)	Assumption 3 (total number of students per simulation unit)		
1	3	2	7		
2	7	2	7		
3	2	2	6		
4	7	1	6		
5	1	2	7		
6	1	1	8		

Table 3: Participant enrolments in the simulation-based learning programs across the participating universities

			Univ	ersity			All universities
Simulation-based learning programs/students	1	2	3	4	5	6	All universities
No. of simulation-based learning programs run	3	8	2	6	1	1	21
No. of simulation units trained	5	11	3	6	2	1	28
Average no. of simulation units per simulation-based learning program	1.7	1.4	1.5	1.0	2.0	1.0	1.3
Average no. of students per simulation unit	6.6	6.3	6.0	5.7	7.0	8.0	6.3
Total no. of students attending simulation-based learning program	33	69	18	34	14	8	176
Total no. of students attending simulation-based learning program							

Table 4: Total costs per university site associated with running simulation-based learning programs

Site	No. of programs	Pre- program training	Personnel	Room hire	Equipment	Consumables	Total cost (all programs)	Average total cost per program*
1	3	\$4,882	\$19,244	\$0	\$2,162	\$168	\$26,456	\$8,819
2	8	\$3,547	\$50,780	\$10,000	\$1,539	\$148	\$66,014	\$8,252
3	2	\$4,683	\$13,295	\$0	\$1,541	\$51	\$19,570	\$9,785
4	6	\$1,945	\$25,460	\$0	\$780	\$117	\$28,302	\$4,717
5	1	\$3,249	\$8,134	\$0	\$0	\$42	\$11,425	\$11,425
6	1	\$804	\$4,631	\$0	\$0	\$27	\$5,462	\$5,462

^{*}Determined by total cost divided by number of simulation-based learning programs conducted

Table 5: Financial and economic costs of the simulation-based learning program – per

13 student.

Site	Pre- program Personnel Room hire Equipment Consumables training		Total cost	Cost per student per day			
Financial of	cost per stude	<u>nt</u>					
1	\$148	\$583	\$0	\$66	\$5	\$802	\$160
2	\$51	\$736	\$145	\$22	\$2	\$957	\$191
3	\$260	\$739	\$0	\$86	\$3	\$1,087	\$217
4	\$56	\$727	\$0	\$22	\$3	\$809	\$162
5	\$232	\$581	\$0	\$0	\$3	\$816	\$163
6	\$101	\$579	\$0	\$0	\$3	\$683	\$137
Ave							
(% of	\$141	\$658	\$24	\$33	\$3	\$859	-
costing)	(16.4%)	(76.6%)	(2.8%)	(3.8%)	(0.3%)	(100%)	
Economic	cost per stude	<u>ent</u>					
1	\$189	\$454	\$164	\$29	\$21	\$857	\$171
2	\$88	\$1,069	\$139	\$4	\$8	\$1,308	\$262
3	\$278	\$775	\$500	\$13	\$18	\$1,584	\$317
4	\$168	\$1,387	\$333	\$4	\$21	\$1,914	\$383
5	\$344	\$642	\$63	\$19	\$14	\$1,082	\$216
6	\$256	\$906	\$836	\$3	\$18	\$2,019	\$404
Ave	•	•	•			. ,	
(% of costing)	\$221 (15.1%)	\$872 (59.7%)	\$339 (23.2%)	\$12 (0.8%)	\$17 (1.2%)	\$1,461 (100%)	-

Supplementary Table 1. Breakdown of financial costs of simulation-based learning program, by university site, and per student

Cost Item	Cost per University Site (Cost per student)							
	1	2	3	4	5	6		
Pre program training								
Simulated patient training	\$2,107	\$1,467	\$3,760	\$695	\$2,520	\$636		
	(\$64)	(\$21)	(\$209)	(\$20)	(\$180)	(\$80)		
Simulated patients - refresher training only	\$0	\$0	\$0	\$0	\$0	\$0		
	(\$0)	(\$0)	(\$0)	(\$0)	(\$0)	(\$0)		
Simulated patient training workbooks	\$504	\$0	\$0	\$0	\$0	\$168		
	(\$15)	(\$0)	(\$0)	(\$0)	(\$0)	(\$21)		
Simulated patient training workbooks	\$0 (\$0)	\$0 (\$0)	\$0 (\$0)	\$0 (\$0)	\$0 (\$0)	\$0 (\$0)		
Simulation clinical educators	\$2,271	\$2,080	\$923	\$1,250	\$729	\$0		
	(\$69)	(\$30)	(\$51)	(\$36)	(\$52)	(\$0)		
Simulation clinical educator - refresher training	\$0	\$0	\$0	\$0	\$0	\$0		
	(\$0)	(\$0)	(\$0)	(\$0)	(\$0)	(\$0)		
Simulation clinical educator training workbooks	\$0	\$0	\$0	\$0	\$0	\$0		
	(\$0)	(\$0)	(\$0)	(\$0)	(\$0)	(\$0)		
Training facilitators (those who conducted the training with the simulated patients and program educators)	\$0 (\$0)	\$0 (\$0)	\$0 (\$0)	\$0 (\$0)	\$0 (\$0)	\$0 (\$0)		
Total pre-program training cost	\$4,882	\$3,547	\$4,683	\$1,945	\$3,249	\$804		
	(\$148)	(\$51)	(\$260)	(\$56)	(\$232)	(\$101)		
Personnel	, ,	, ,	, ,	, ,	, ,	,		
Simulated patients	\$6,542	\$15,407	\$5,180	\$6,996	\$3,510	\$2,108		
	(\$198)	(\$223)	(\$228)	(\$200)	(\$251)	(\$264)		
Simulation clinical educators	\$12,702	\$35,373	\$8,115	\$15,200	\$4,624	\$2,523		
	(\$385)	(\$513)	(\$451)	(\$434)	(\$330)	(\$315)		
Simulation clinic facilitators	\$0	\$0	\$0	\$0	\$0	\$0		

	(\$0)	(\$0)	(\$0)	(\$0)	(\$0)	(\$0)
Simulation coordinator - (including prep and during sim)	\$0	\$0	\$0	\$3,264	\$0	\$0
Simulation coordinator - (including prep and during sim)	(\$0)	(\$0)	(\$0)	(\$93)	(\$0)	(\$0)
Total personnel cost	\$19,244	\$50,780	\$13,295	\$25,460	\$8,134	\$4,631
	(\$583)	(\$736)	(\$739)	(\$727)	(\$581)	(\$579)
Room hire						
Breakout/debrief rooms Simulation labs Simulation rooms Simulation clinic/lab manager	\$0	\$10,000	\$0	\$0	\$0	\$0
Breakout desirer rooms	(\$0)	(\$145)	(\$0)	(\$0)	(\$0)	(\$0)
Simulation labs	\$0	\$0	\$0	\$0	\$0	\$0
	(\$0)	(\$0)	(\$0)	(\$0)	(\$0)	(\$0)
Simulation rooms	\$0	\$0	\$0	\$0	\$0	\$0
	(\$0)	(\$0)	(\$0)	(\$0)	(\$0)	(\$0)
Simulation clinic/lab manager	\$0	\$0	\$0	\$0	\$0	\$0
	(+ 0)	(\$0)	(\$0)	(\$0)	(\$0)	(\$0)
Total room hire cost	\$0	\$10,000	\$0	\$0	\$0	\$0
	(\$0)	(\$145)	(\$0)	(\$0)	(\$0)	(\$0)
Equipment	Φ0	Φ0	Φ.0	Φ.0	Φ.Ο.	Φ.Ο.
IV poles	\$0	\$0	\$0	\$0	\$0	\$0
r	(\$0)	(\$0)	(\$0)	(\$0)	(\$0)	(\$0)
Hospital beds and bedside tables	\$0	\$0	\$0	\$0	\$0	\$0
1	(\$0)	(\$0)	(\$0)	(\$0)	(\$0)	(\$0)
Hospital gowns	\$0	\$0	\$0	\$0	\$0	\$0
	(\$0)	(\$0)	(\$0)	(\$0)	(\$0)	(\$0)
Overbed tables	\$0	\$0	\$0	\$0	\$0	\$0
	(\$0)	(\$0)	(\$0)	(\$0)	(\$0)	(\$0)
Chairs for bedside and office simulations	\$0	\$0 (\$0)	\$0	\$0	\$0	\$0
	(\$0)	(\$0)	(\$0)	(\$0)	(\$0)	(\$0)
Table for the outpatient and the case handover simulation	\$0 (\$0)	\$0 (\$0)	\$0 (\$0)	\$0 (\$0)	\$0 (\$0)	\$0 (\$0)
I aminuted gian for behind bognital had	(\$0) \$0	(\$0) \$0	(\$0) \$0	(\$0) \$0	(\$0) \$0	(\$0) \$0
Laminated sign for behind hospital bed	20	2 0	2 0	20	20	20

	(\$0)	(\$0)	(\$0)	(\$0)	(\$0)	(\$0)
Water bottles	\$15	\$30	\$30	\$15	\$0	\$0
	(\$0)	(\$0)	(\$2)	(\$0)	(\$0)	(\$0)
Outpatient office table props	\$55	\$110	\$110	\$55	\$0	\$0
	(\$2)	(\$2)	(\$6)	(\$2)	(\$0)	(\$0)
General clinic signs	\$0	\$0	\$0	\$0	\$0	\$0
	(\$0)	(\$0)	(\$0)	(\$0)	(\$0)	(\$0)
General clinic signs iPads Apps for iPads Therapy resources	\$1,788	\$1,192	\$1,192	\$596	\$0	\$0
	(\$54)	(\$17)	(\$66)	(\$17)	(\$0)	(\$0)
Apps for iPads	\$132	\$88	\$88	\$44	\$0	\$0
	(\$4)	(\$1)	(\$5)	(\$1)	(\$0)	(\$0)
Therapy resources	\$0 (\$0)	\$0 (\$0)	\$0 (\$0)	\$0 (\$0)	\$0 (\$0)	\$0 (\$0)
Patient files	\$153	\$102	\$102	\$51	\$0	\$0
	(\$5)	(\$1)	(\$6)	(\$1)	(\$0)	(\$0)
Optional props for nurse/dietitian	\$19	\$17	\$19	\$19	\$0	\$0
	(\$1)	(\$0)	(\$1)	(\$1)	(\$0)	(\$0)
Total equipment cost	\$2,162	\$1,539	\$1,541	\$780	\$0	\$0
	(\$66)	(\$21)	(\$86)	(\$22)	(\$0)	(\$0)
Consumables	(\$00)	(ψ21)	(\$00)	(ψ22)	(ψ0)	(ψ0)
Thickened fluids	\$0	\$0	\$0	\$0	\$0	\$0
	(\$0)	(\$0)	(\$0)	(\$0)	(\$0)	(\$0)
Food	\$43	\$99	\$27	\$54	\$18	\$9
	(\$1)	(\$1)	(\$2)	(\$2)	(\$1)	(\$1)
Tissues/cups/tongue depressors/spoons	\$34	\$49	\$24	\$33	\$24	\$18
	(\$1)	(\$1)	(\$1)	(\$1)	(\$2)	(\$2)
Gloves	\$42	\$0	\$0	\$0	\$0	\$0
	(\$1)	(\$0)	(\$0)	(\$0)	(\$0)	(\$0)
Patient ID wristbands	\$0	\$0	\$0	\$0	\$0	\$0

	(0.0)	(@ ()	(((0))	(((0))	(#A)	(@A)
	(\$0)	(\$0)	(\$0)	(\$0)	(\$0)	(\$0)
Hand sanitiser	\$49	\$0	\$0	\$0	\$0	\$0
Hallu Sallitisei	(\$1)	(\$0)	(\$0)	(\$0)	(\$0)	(\$0)
Cts. downt seconds has also	\$0	\$0	\$0	\$0	\$0	\$0
Student workbooks	(\$0)	(\$0)	(\$0)	(\$0)	(\$0)	(\$0)
A mything additional	\$0	\$0	\$0	\$30	\$0	\$0
Anything additional	(\$0)	(\$0)	(\$0)	(\$0)	(\$0)	(\$0)
Total consumables cost	\$168	\$148	\$51	\$117	\$42	\$27
Total consumables cost	(\$4)	(\$2)	(\$3)	(\$4)	(\$3)	(\$3)
TOTAL COST	\$26,456	\$66,014	\$19,570	\$28,302	\$11,425	\$5,462
TOTAL COST	(\$802)	(\$957)	(\$1,087)	(\$809)	(\$816)	(\$683)

Note: price per student based on shared use of each item (where applicable) and individual site usage

